

## **SUMMER SKATE BY THE LAKE** Star 1 – 3 Figure Skating Competition

# Friday July 18, 2025 2:00 - 8:00 PM

Chestermere Recreation Centre 201 West Chestermere Drive Chestermere AB T1X 1B2

**Sanction # 3501** 

#### **Online Registration:**

Star 1-3 Events \$75 plus fees Team Event \$40 plus fees per team Star 1-3 Sanction # 3501

## EVENT-ENTRY FORM DUE: June 18, 2025

### HOST CLUB INFORMATION

Host Club Name: Ice Edge Skating Club Competition Chairperson: Jaclyn Lee <u>PRESIDENT@ICEEDGESKATINGCLUB.COM</u> Technical Chairperson: Kerri Brauner Email Address: <u>KERRIBRAUNER@OUTLOOK.COM</u> Phone Number:(403) 828-4777 Registration Table Times: 1:00-6:00 pm

### **GENERAL INFORMATION**

1. The Event is being held under the current rules of the Association Official Rulebook (revised 2000) and any amendments thereto which became effective after that date. The nature of the Event is defined in the Skate Canada Technical Handbook, 5000 Competitive Program. The Association reserves the right to alter the overall procedures to be followed during any part of the Event, if such alteration is considered to be in the best interest of the skaters or the Association. The Technical Representative, Chief Referee, or Senior Referee present will be the agent of the Association in such an instance.

2. CATEGORIES: The following Categories are to be held:

- Star 1-3
- Star 2-3 Team Events
- Creative 1 Improv
- 3. SYSTEM OF MARKING: Closed marking will be used for all Categories.
- 4. EVENT SCHEDULE: Will be emailed by the Club if an email address is provided.
- 5. ENTRIES: Entrants in Events shall be:
  - Eligible persons as defined in Skate Canada Rule Book Section 2100
  - Entries will be accepted only from skaters who are current registered members of Skate Canada. Registration forms **MUST BE COMPLETED IN FULL** or they may not be processed!

6. CLOSING DATE OF ENTRIES: All entries must be received no later than **Monday**, **June 13**, **2025**. Registration is online.

7. Late registrations may be admitted at the discretion of the competition committee.

8. ENTRY FEES: Star 1-3 Events \$75 Star 2-3 Team Event \$40 per team

### 9. Star 2 & 3

MUSIC REGISTRATION: (Rule 5705).

ALL entries required to Email music to inquiries@iceedgeskatingclub.com

#### \*BACK UP Music to be brought to the boards for performance must be on a separate USB per event \*

10. ACCIDENTS: The Association and Committee of the Host Club undertake no responsibility for damages or injuries suffered by the skater. As a condition of and in consideration of their entries in these Championships, all competitors and their parents or guardians shall be deemed to agree to assume all risks or injuries to the competitor's person and property resulting from, or caused by, or connected with the conduct and management of the competitions. An agreement must also be deemed to release any and all claims they may have against the officials, the Association, the Host Club, and their officers. Entries shall be accepted only in accordance with these conditions.

11. REFUND OF ENTRY FEES: Entry fees shall be refunded only if the event is not held or if the entry is withdrawn before the date of close of entries (Skate Canada Rule 7000 – 1.5 (2).

12. REGISTRATION: Skaters must register at least one hour prior to their scheduled Category. Music must be brought to the boards. **USB with one music per event REQUIRED FOR BACK UP.** Skaters must report to the Ice Captain one hour prior to their scheduled Category.

13. FLIGHT SYSTEM: If the number of competitors in a Category warrants it, a flight system will be used. Flights would be determined by skaters' ages.

14. EVENT SPECIFICATIONS: In normal circumstances, each category offered at the competition will be held for men and women separately, except CanSkate Events. It is permissible for events that do not progress skaters on to a subsequent level of Interclub competition to combine events as follows:

(a) Combine two or more categories in the same event when each category has fewer than three entries;

(b) Combine two or more categories in the same event when one category has insufficient entries;

(c) Cancel events when insufficient entries are registered in one to hold the event.

The decision to combine events is at the discretion of the Technical Representative and the Host Committee.

In any of the above cases, categories may be combined – only with full prior knowledge and agreement of all competitors affected. If a category is not held, due to a lack of competitors, the Host Committee will inform competitors and return entry fees.

15. CANCELLATION OF EVENTS: The host club reserves the right to cancel events.

16. EVENT REGISTRATION:

· Skaters may enter a multiple events

17. COACH ACCREDITATION: All coaches must be minimally NCCP Regional trained for the Star events. Coaches must register at the registration desk.

18. WARM UP TIMES: Star 1 & 2: 3 Min. STAR 3: 4 Min. Teams: 3 Min.

### Star 1-3 Events

#### **Star 1 Element Assessment**

Must not have passed any part of the Star 6 freeskate assessment. Elements assessed to standard. Skaters may be grouped by age; no age restrictions.

Eight elements:

· Circle Stroking Exercise: Crosscuts on a circle forward & backward; draw for direction

- Waltz Jump
- Single Salchow
- Single Toe Loop
- Forward Upright Spin
- Backward Upright Spin

• Forward Spiral circles: Two Spirals, one on each foot executed on a circle in the same direction; skater chooses direction

• Creative Expression routine (30 seconds–music provided by the host club.– each flight to have a different music selection. Assessed as "completed" or "incomplete" only.

#### Star 2 Program

Must not have passed any part of the Star 6 freeskate assessment. A program to music a maximum of two minutes 10 seconds in length. Individual elements plus Skating Skills and Performance assessed to standard. Skaters may be grouped by age; no age restrictions.

Nine elements:

- Single Salchow
- Single Toe Loop
- Waltz Jump + single Toe Loop combination
- Single Loop Jump
- Single Flip or single Lutz
- Backward Upright Spin
- Forward Entry Sit or Camel Spin (no change of foot; no flying entry; no variations of positions)

• Forward Spiral Sequence: a sequence of two forward Spirals; one Spiral on each foot, unsupported position; either inside or outside Edge

• Forward Turn Sequence: forward outside Three-Turn + backward Crosscut + backward inside S step; executed four times

#### Star 3 Program

Must not have passed any part of the Star 6 freeskate assessment. A Free Skating Program to music of two minutes in length (plus or minus 10 seconds). Individual elements plus Skating Skills and Performance. Skaters may be grouped by age; no age restrictions. Eight elements:

• Five Jump Elements

- all single jumps permitted including single Axel; no double jumps permitted
- must include at least one Axel-type Jump (waltz or single Axel)
- must include at least five different types of single jumps (waltz and Axel are considered the same type)
- must include a single loop + single loop Jump Combination
- maximum of one additional Jump Combination; maximum of two jumps in a combination
- no Jump Sequences
- no jump may be included more than twice
- a repeated jump must be executed as part of a Jump Combination

Two Spins

• backward Upright Spin

- Combination Spin: at least one camel position and one sit position (forward entry; no flying entry or variations; change of foot optional)
- Forward Spiral Sequence: a sequence of two forward spirals with no more than four steps in between; one spiral on each foot, unsupported position; on either inside or outside edges.

### Star 2-3 Team Event

#### Procedures for Team Events

- Star 2 and 3 assessed to standard
- Teams must be comprised of minimum 2 skaters and maximum of 4 skaters
- More than 50% of the team must have passed the required assessment for entry
- Each skater will perform one element
- If team is fewer than 4 skaters, no one skater may perform more than 2 elements
- Elements will be performed in the order listed
- The first element will be performed by every team in the event before the second one is performed and so on
- Each element may be attempted only once
- Spins will not be assigned levels and will be assessed on quality only

#### Star 2 Team

SINGLE LOOP JUMP WALTZ + SINGLE TOE LOOP COMBO JUMP BACKWARD UPRIGHT SPIN - min 3 revolutions FORWARD SPIRAL SEQUENCE- 2 forward spirals one on each foot performed on either outside or inside edges; no more than 8 steps in between; both spirals unassisted

#### Star 3 Team

SINGLE FLIP JUMP

SINGLE LOOP + SINGLE LOOP COMBO JUMP

COMBO SPIN (FWD) Must include one camel and one sit position; change of foot optional; no flying entry or difficult variations; min of 4 revolutions or 3 on each foot if including change of foot.

SPIRAL SEQUENCE- 2 forward spirals one on each foot performed on either outside or inside edges; no more than 4 steps in between; both spirals unassisted

### Creative Improv 1

#### **Creative Event Procedures**

Creative events are programs designed only by the skater with minimal preparation. Creative improv tests the skater's ability to quickly interpret a given piece of music and entertain the audience. There is no coaching for these events.

Program content, rules and event procedures

• Should entries exceed the size of one warm up group(8 skaters), the entries will be divided into separate flights, each its own event.

- A different piece of music will be used for each event presented by the technical representative or designate
- All skaters in each event will perform to the same music selection
- Skaters will listen to the music twice off-ice in a designated room and once on-ice during warm up
- Skaters will wait until it's their turn to perform in a sound proof dressing room
- Simple skating attire, no props
- All single jumps permitted, higher jumps will be subject to illegal violation if included

#### **Creative Improv 1**

Assessment : Must have passed Star 1 in any discipline

One program to music to a maximum of 45 seconds

Three program components will be assessed to standard: Presentation, Variety and Clarity in Skating Skills, Power and Speed